



HCUA Local

Tournament Rules (2021)



# 2021 Ripken Baseball

# Ripken Baseball Tournaments



## ▶ **Bats**

### ▶ **9u - 13u games**

- ▶ **Stamped with 1.15BPF, USA Baseball, or BBCOR – no barrel restrictions**

### ▶ **14u – 18u games**

- ▶ **BBCOR stamp**
- ▶ **-3 weight/length ratio**

### ▶ **Wood/Composite Bats are permitted**

### ▶ **Illegal bat penalties**

#### ▶ **Discovered during at bat**

- ▶ **batter out, bat removed**

#### ▶ **After ball is put in play, but before next pitch (discovery or appeal)**

##### ▶ **Defensive team choice**

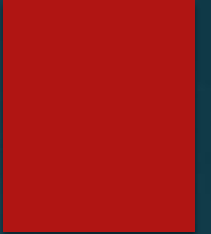
- ▶ **Result of play, or**

- ▶ **Batter out and any runner on base returns to base occupied at time of pitch**

#### ▶ **Second offense (same or subsequent games)**

- ▶ **In addition to penalties above, manager is ejected**

# Ripken Baseball Tournaments



## ▶ Bats – continued...

### ▶ Altered bats (shaved, rolled or otherwise altered to improve performance)

- ▶ When discovered: Out is recorded and player is ejected

### ▶ Thrown bats for player safety (same player)

- ▶ 1<sup>st</sup> offense: Teachable moment explanation

- ▶ 2<sup>nd</sup> offense: Verbal warning

- ▶ 3<sup>rd</sup> offense: Removal from the game

### ▶ Bat Sensors

- ▶ Sensors built inside handle are allowed

- ▶ External sensors prohibited

## ▶ Baseballs

### ▶ Only Ripken approved baseballs allowed

- ▶ Ripken logo on the baseballs

# Ripken Baseball Tournaments

- ▶ **Home/Visitor**
  - ▶ **Preliminary Rounds – Ripken schedules**
  - ▶ **Elimination Round - Higher seed is home team**
- ▶ **Game Length – 9u to 12 u: 6 innings; 13u to 18u: 7 innings**
  - ▶ **Two-hour time limits (no new inning) except for the Championship Game –**
    - ▶ **When time expires; game continues until trailing team completes their at-bat.**
    - ▶ **Pool play games can end in a tie**
  - ▶ **Championship Games – No time limits unless tournament director dictates**
  - ▶ **Extra Innings**
    - ▶ **Pool Play/Consolation – as long as time limit has not been achieved**
      - ▶ **International tiebreaker – last batter from previous inning placed on 2<sup>nd</sup> base**
      - ▶ **Continued until winner is decided or time limit achieved, game can end in a tie**
    - ▶ **Elimination Games – Including Championship Game**
      - ▶ **International tiebreaker – last batter from previous inning placed on 2<sup>nd</sup> base**
      - ▶ **Tiebreak scenario occurs either in extra innings or the inning after time limit as expired**
      - ▶ **Continues each inning until winner is decided**

# Ripken Baseball Tournaments



## ▶ **Mercy Rule**

- ▶ **All ages: 15 runs after 4 innings, 10 runs after 5 innings**

## ▶ **Jewelry – None allowed, except:**

- ▶ **Medical (taped to body)**
- ▶ **Phiten or Monsoon breakaway necklaces**

## ▶ **Number of Players**

- ▶ **All ages: minimum start – 7 players (must maintain at least 7 throughout game)**

## ▶ **Lineups**

- ▶ **9u – 14u: anywhere from 9 batters to entire roster**
- ▶ **15u – 18u: anywhere from 9 batters to entire roster, with option for DH**
  - ▶ **Player being DH'ed for and DH locked in same position**

## ▶ **Injury/Ejection w/ no substitute**

- ▶ **Players spot in the batting order will be skipped**
- ▶ **For injury: Player can return to game as long spot in batting order not skipped**
  - ▶ **Player leaving due to head injury evaluation cannot return unless cleared by Ripken Trainer**



# Ripken Baseball Tournaments

## ▶ Reentry

- ▶ Ripken follows High School rules. Starters, including DH may reenter the game once

## ▶ Late arriving players – Manager has choice

- ▶ Place player in starting lineup.

- ▶ An out is recorded every time players spot comes up until they arrive to take their spot in the lineup

- ▶ List player as a substitute

- ▶ Player can enter lineup per Ripken's substitution rules

## ▶ Avoid Contact Rule

- ▶ Tag out Situations (Slide or no slide)

- ▶ Runner must avoid contact in this situation

- ▶ If contact is made and in umpire judgement is intentional, runner is out and may be ejected if contact is considered malicious

- ▶ Force out Situations

- ▶ If runner slides, they must slide directly into the bag. Not sliding directly into bag will result in an out and possible out on second runner/batter-runner

- ▶ Contact that occurs on legal slide into bag will not result in interference

# Ripken Baseball Tournaments

## ▶ Pitching

- ▶ **Any player that throws a warmup pitch must face at least one batter**
  - ▶ **Exception is if the player is injured during the warmup or at bat**
  - ▶ **Once one warmup pitch is completed, the previous pitcher of record may not return to pitch**

## ▶ Removal

- ▶ **Once a pitcher is removed defensively, they cannot return to pitch for the remainder of the game**
  - ▶ **If pitcher is substituted for on offense, he/she may return to pitch the next half inning if they have reentry eligibility.**
- ▶ **Equipment/Head Gear – including gloves/sunglasses/compression sleeves/tape**
  - ▶ **Pitcher may wear helmet or head gear**
    - ▶ **Equipment must not have glossy finish, or deemed distracting by umpire or tournament director**

## ▶ Mound Visits

- ▶ **Pitchers must be removed on the 2<sup>nd</sup> visit of the inning to the same pitcher**
- ▶ **Balks – Does not apply to 9u and 10u games**
  - ▶ **Immediate dead ball**
  - ▶ **11u: One balk warning per pitcher**



# Ripken Baseball Tournaments

## ▶ Other Rules

### ▶ Casts

- ▶ Can be worn with no exposed metal; must be padded

### ▶ Cell Phone/Electronic devices

- ▶ May be used in the dugout
- ▶ Cannot be used in the coaching box or field, coach can be subject to ejection

### ▶ Slash Bunts – Initial show of bunt, then takes full swing on same pitch

- ▶ Illegal for 9u -12u, batter is declared out

### ▶ Protests

- ▶ Protest are allowed, but manager must do it at the time play or discovery
- ▶ Umpire judgement plays cannot be protested

### ▶ Bench Confinement

- ▶ Ripken Director or umpire may confine manager or coaches to bench
- ▶ Once confined they may not leave the bench area
  - ▶ Exception: attend to injured player
- ▶ Manager or coach that violates the confinement will be ejected

# Ripken Baseball Tournaments

## ▶ Other Rules (cont.)

### ▶ Infield Fly

- ▶ No infield fly rule for 9u and 10u baseball

### ▶ Lead-offs of the base

- ▶ 9u/10u – Runners cannot leave base until pitch crosses the plate (Immediate Dead Ball)
  - ▶ First team offense is a warning; 2<sup>nd</sup> or more team offenses the runner is out
- ▶ 11u and higher – Follow OBR rules

### ▶ Baseball Shoes

- ▶ 9u to 12u – Rubber cleats only
- ▶ 13u to 18u – Article Turf: rubber cleats only; Natural Grass: Rubber or metal cleats
  - ▶ No penalty, just have player changes to appropriate cleat.

### ▶ Dropped 3<sup>rd</sup> strike

- ▶ 9u/10u – Strike out recorded; ball still in play
- ▶ 11u and higher – Follow OBR rules

### ▶ No courtesy runners for any Ripken tournament game

### ▶ On deck batter stays near their own dugout with helmet on

# Questions?



# Comments!



# 2021 Upper Chesapeake Spring and Summer Festivals

# Spring/Summer Classic

## ▶ **Uniforms**

- ▶ **No duplicate numbers**
- ▶ **Numbers must match official roster**
- ▶ **Tournament site director will resolve any conflicts**

## ▶ **Bats**

- ▶ **8u - 13u games**
  - ▶ **Stamped with 1.15BPF or USA Baseball**
  - ▶ **No barrel restrictions**
- ▶ **14u – 18u games**
  - ▶ **BBCOR stamp**
  - ▶ **-3 weight/length ratio**



# Spring/Summer Classic

## ▶ **Bats – continued...**

- ▶ **Coaches are responsible for player's bats**
- ▶ **Umpires may inspect bats at any point in the game**
- ▶ **Illegal bat penalties:**
  - ▶ **If found when batter is at bat**
    - ▶ **Batter is out/bat is removed from game**
  - ▶ **If found after batter hits and before next pitch**
    - ▶ **If runners on base, the return to base occupied at time of pitch**
    - ▶ **Batter is out, unless hit results in batter being out**

**BAT ALTERING – HEAT:** No inappropriate heating of bats will be allowed in the tournament. If any coach, player, or parent is found to have altered the temperature (and thus performance) of a bat by an inappropriate means - such as propane, heating pads, heaters, etc. - the **HEAD COACH** of the offending team will be ejected for the remainder of the tournament. Additionally, the altered bat will also be removed for the rest of the tournament. For clarification, maintaining a bat's inherent temperature by means of insulation from the ambient elements is allowed - this would include wrapping the bat in a towel or unheated blanket, storage in an equipment bag, etc. Please be sure that all players and parents are notified of this rule as the head coach is ultimately responsible for their team's actions.

# Spring/Summer Classic

- ▶ **Home/Visitor**
  - ▶ **Preliminary Rounds - Coin Flip (w/ umpire or Site tournament director present)**
  - ▶ **Elimination Round - Higher seed has choice**
- ▶ **Game Limits – Ready Play/No Warmups on the field/Game time is forfeit time**
  - ▶ **Spring –**
    - ▶ **All games: 2 hr time limit (except championship game), or 6 innings (all ages)**
    - ▶ **Inclement weather**
      - ▶ **Games suspended unless game becomes official**
        - ▶ **4 innings or 3 ½ if home team is ahead**
  - ▶ **Summer –**
    - ▶ **8u – 12u: 2 hrs (except championship), or 6 innings**
    - ▶ **13u – 18u: 2 hrs (except championship), or 7 innings**
    - ▶ **Inclement weather**
      - ▶ **Games suspended unless they become official**
        - ▶ **6 inning game - 4 innings or 3 ½ if home team is ahead**
        - ▶ **7 inning game – 5 innings or 4 ½ if home team ahead**

# Spring/Summer Classic



## ▶ **Extra Innings –**

### ▶ **Prior to time expired**

- ▶ **Preliminary/Elimination games – game continues until winner determined or time limit**

### ▶ **After time limit**

- ▶ **Preliminary games - Complete the inning. If tied, game ends in tie.**
- ▶ **Elimination games – Complete the inning. If tied, go to Extra Overtime innings**

### ▶ **Extra Overtime Innings**

- ▶ **Each half inning starts with runner on 2<sup>nd</sup> base. (last batted out from previous inning)**

## ▶ **Baseballs**

- ▶ **8u to 13u - Diamond DCR/DCR-1, Rawlings RCAL/RCAL-1 or equivalent**
- ▶ **14u to 18u – NFHS or equivalent**

## ▶ **Mercy Rule**

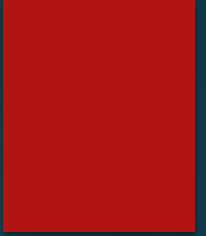
- ▶ **6 innings – 15 after 3 innings; 10 after 4 innings**
- ▶ **7 innings – 15 after 4 innings; 10 after 5 innings**

# Spring/Summer Classic



- ▶ **Jewelry – None allowed, except:**
  - ▶ **Medical**
  - ▶ **Phiten necklaces (nylon breakaway)**
- ▶ **Number of Players**
  - ▶ **8u – Must start with 10 players, can go to 9 during game**
  - ▶ **9u to 18u – Must start with 9 players, can go to 8 players**
- ▶ **Injury w/ no substitute**
  - ▶ **Players spot in the batting order will be skipped**
  - ▶ **Player can return to game as long spot in batting order not skipped**
- ▶ **Ejection or Leaving early w/ no substitute**
  - ▶ **An out will be recorded the first time the player's spot in the order comes up**
  - ▶ **Spot in order is skipped any subsequent time**
  - ▶ **A leaving player may not return once their spot in the order is skipped**

# Spring/Summer Classic



## ▶ **Lineups:**

- ▶ **8U – Everyone on the roster and present will be in the lineup**
- ▶ **9u to 18u – Team may bat anywhere from 9 batters to the entire roster.**
  - ▶ **Once the number of batters is established it cannot be altered.**
  - ▶ **All players have free defensive substitutions.**
  - ▶ **If a sub comes to bat or run, he must enter the lineup. From that point on the sub and original starter are locked into the position in the batting order.**

## ▶ **Collision Rule**

- ▶ **All runners must slide or attempt to avoid a fielder with possession of the ball who is making a play on a runner.**
- ▶ **If there is a collision and determined by the umpire to be intentional or flagrant the offending player may be ejected.**
- ▶ **If the runner does not slide and there is no collision the runner is safe or out based on the umpire's judgement.**



# Spring/Summer Classic



## ▶ **Pitching**

- ▶ **Player removed as pitcher cannot return to pitch in the same game**
- ▶ **Warm up pitches – 8 pitches to start; 6 pitches any subsequent inning**
- ▶ **Pitching limits/removal – Coaches are responsible for tracking (ejected if pitcher goes over limit)**
  - ▶ **8u – 2 innings per game (one pitch is an inning), remove on 2<sup>nd</sup> hit batter in an inning**
  - ▶ **9u to 12u – 3 innings per game (one pitch is an inning); remove on 3<sup>rd</sup> hit batter in an inning**
  - ▶ **13u to 18u – no limit; coach's discretion**
  - ▶ **Defensive conference removal**
    - ▶ **2<sup>nd</sup> visit in an inning or 3<sup>rd</sup> overall (per pitcher)**
- ▶ **Balks – OBR rules**
  - ▶ **8u to 10u – None**
  - ▶ **11u and 12u – one warning per pitcher**

## ▶ **Courtesy Runner**

- ▶ **For Pitcher and Catcher with 2 outs**
  - ▶ **Player making last out is courtesy runner**

# Spring/Summer Classic



## ▶ **8U Specific Rules**

### ▶ **Dead Ball – Throw back to the infield**

▶ **A play ends when an infield has ‘control’ of the ball on a base or as a cutoff is within the base paths.**

▶ **Exception: A play continues if infielder attempts a play on a runner. Including rundowns**

▶ **Any delay after initial player control shall be deemed a ‘dead play’**

▶ **Once play is ‘dead’ runners will be placed accordingly:**

▶ **More than halfway in the basepath between bases – advance to the next base**

▶ **Less than halfway in the basepath between bases – returns to the previous base**

### ▶ **Dead Ball – Ball goes out of play (Overthrows)**

▶ **Placing runners is the same as previous award. Determined where runners are at the time the ball goes out of play.**

## ▶ **Runs per inning**

▶ **Limit is 5 per inning, expect last inning is unlimited runs**

**Note: Umpire/Director may announce ‘Last inning’ prior to the 6<sup>th</sup> inning of play**

# Questions?



# Comments!